



MoReVoX

KALEIDOSCOPE

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01. What's Kaleidoscope?

MoReVoX Kaleidoscope takes a unique approach to drum libraries. Instead of using multisamples in the traditional way, with a different samples for each volume level, Kaleidoscope uses multisamples to represent unique sample nuances. Recorded with top audio gear, Kaleidoscope samples have been multiprocessed up to one hundred times to create several thousand dynamic and multicolour drum samples!

Liquid Fat kicks, Wide Killer snares, Aggressive Varipitch hits with up to 15 variations/layers and 14 dynamic levels for each sound, are arranged in very dense patches.

The 122 GOGs and 30 Battery3 Kits are divided into two categories - Full Kaleidoscope Patches, full of nuances and variations in sound (ideal for extreme creative uses) and Fixed Kaleidoscope Patches with limited variations in sound (perfect for everyday music and production).

Engineers, producers and musicians alike will find MoReVoX Kaleidoscope represents a priceless tank of alternative sounds to expand their drum palette.

02. Tech Specs

Samples Number : 3942

Format : GOG | Raw Wav | Battery 3

Size : 975 Mb/Wav – 1.06 Gb/GOG

Bit Deep & Freq : 24Bit@44.1

Gog Programs : 122

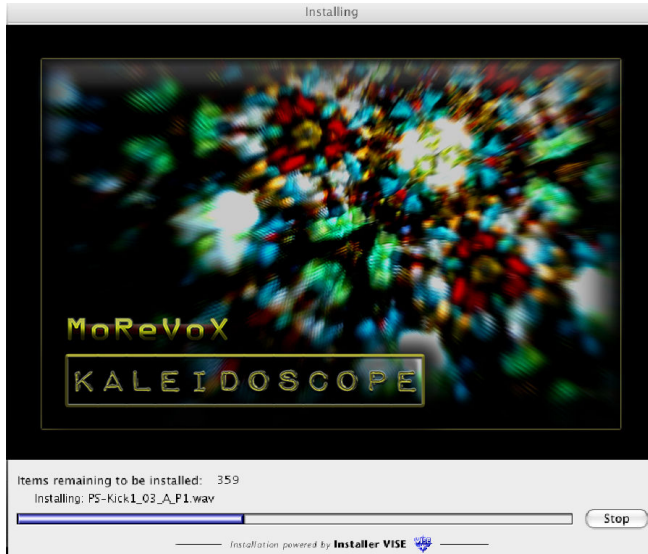
Battery3 Programs : 30

Lyers Nr. : 1 to 14

Variations/Layer: 5 to 15

03. Installation

MoReVoX Kaleidoscope is provided into 2 formats : Drumagog, RawWav/Battery3.
Each format is available for both Mac and Pc and is provided with a dedicated installer through 4 separated packages listed as follows :



DRUMAGOG

[OSX] >> MRV_KAL_GOGOSX.dmg

[WIN] >> MRV_KAL_GOGWIN.zip

RAWWAV/BATTERY3

[OSX] >> MRV_KAL_WAVOSX.dmg

[WIN] >> MRV_KAL_WAVWIN.zip

How to install :

- a. Choose your format.
- b. OSX : Open your .dmg image file. PC : Unzip the .zip files

How to Unzip:

In order to unzip the files you must own a dedicated extractor program.

All the latest OS are able to open directly the .zip files; bdw you can find several free extractors on the net.

- c. Double Click on the installer you'll find inside and follow the Installer's instructions.

04. Patches

The MoReVoX Kaleidoscope samples are arranged in 122 Gog Programs and 30 Battery3 Patches. The GOGs programs are divided into 2 Categories :



- Kaleidoscope [full of nuances and variations in sound (ideal for extreme creative uses)]
- Kaleidoscope [FixeD] [limited variations in sound (perfect for everyday music and production)]

In the Fixed category each program has 3 variations (A, B, C) .

In the HH and Ride programs is enabled the POSITION pot .

It works as follows :

HH

(Position 1 to 8) = Variation in sound from Close HH (Position 1) to Full Open HH (Position 8)

RIDE

(Position 1 to 5) = Variation in sound from Side Ride (Position 1) to Bell Ride (Position 5)



The Battery3 programs are divided in 3 groups :

- Kaleidoscope [full of nuances and variations in sound (ideal for extreme creative uses)]
- Kaleidoscope [FixeD] [limited variations in sound (perfect for everyday music and production)]
- Kaleidoscope [XCreative] [10 Massive Creative Fixed kits created using the on board battery3 fx]

05. Library Nomenclature

The Kaleidoscope Samples are listed as follows :

KS-Kick1	01	P1	A
<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>

1. Sample Name
2. Layer Number [1 to 14]
3. Position [1 to 8] [*]
4. Layer Variation [A to Q]

[*]

This field is not present in every samples

HH : P1 = Close Sound > P8 = Full Open Sound

RIDE : P1 = Side Cymbal Sound > P5 = Bell Cymbal Sound

06. How Kaleidoscope has been recorded & Edited?

Kaleidoscope , like all the MoReVoX libraries, has been recorded with top quality gear.

Here the recording channel list :

KICK IN : D112/ D12 > NEVE 1081 / MILLENIA STT1

KICK OUT : Brawner VM1/SE Titan/Yamaha SubKick > AMEK 9098

SNARE UP: SM57/Beta87 > NEVE 1081 / MILLENIA STT1

SNARE DWN : SM7/SM57 > AMEK 9098 + DISTRESSOR

TOMS : Audio Technica AE3000/SM57 > VINTECH AUDIO 473

HH : Neumann 184 > AMEK 9098

OH : Neumann KMF4>> GML 2032 + PORTICO 5043

AMBS : DPA 4011 > THERMIONICS EarlyByrd 2.2 + THERMIONICS Phoenix

MONO AMB : MXL V6 / Neumann U87 > AVALON 737Sp

DAW: Protools HD3 96Khz/24Bit w Apogee AD16 Converters.

DRUM : DW.

All the Samples are been edited in both Analog and Digital domain than mastered in M/S for unparalleled sound definition. Here a brief gear and plugin list used :

Hardware

GML 8200, THERMIONICS Culture Vulture, THERMIONICS EarlyByrd 2.2, SHERMAN Filterbank II, PORTICO 5043, SSL Bus Compressor, TcElectronic System 6000, Lexicon 480 .

Plugins

McDsp Filterbank & MC2000, Waves Platinum, Waves SSL, GMR Tools, Brainworx, Tc Electronic

07. Credits & Contacts

Kaleidoscope has been developed by Sabino Cannone for MoReVoX.

MoReVoX

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